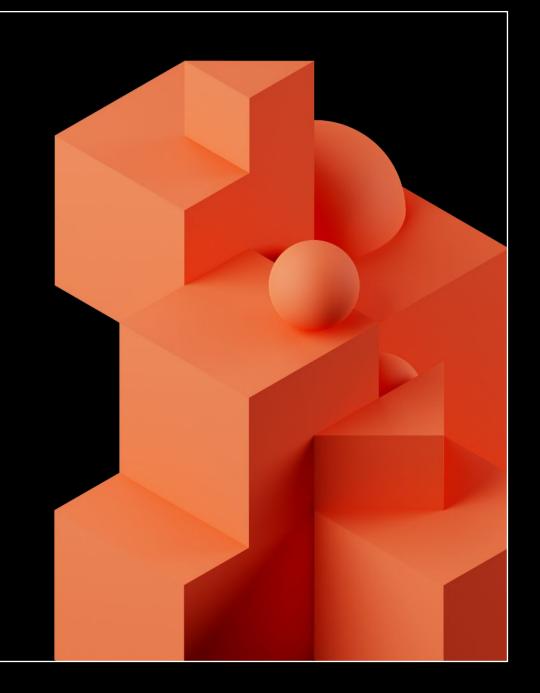


# Ray on Spark

Ben Wilson, Databricks Jiajun Yao, Anyscale

Databricks 2023



#### Who we are ...

#### **Ben Wilson**

- Works with ML open source software at Databricks
- MLflow maintainer



#### Jiajun Yao

- Software engineer at Anyscale
- Ray committer



### Agenda

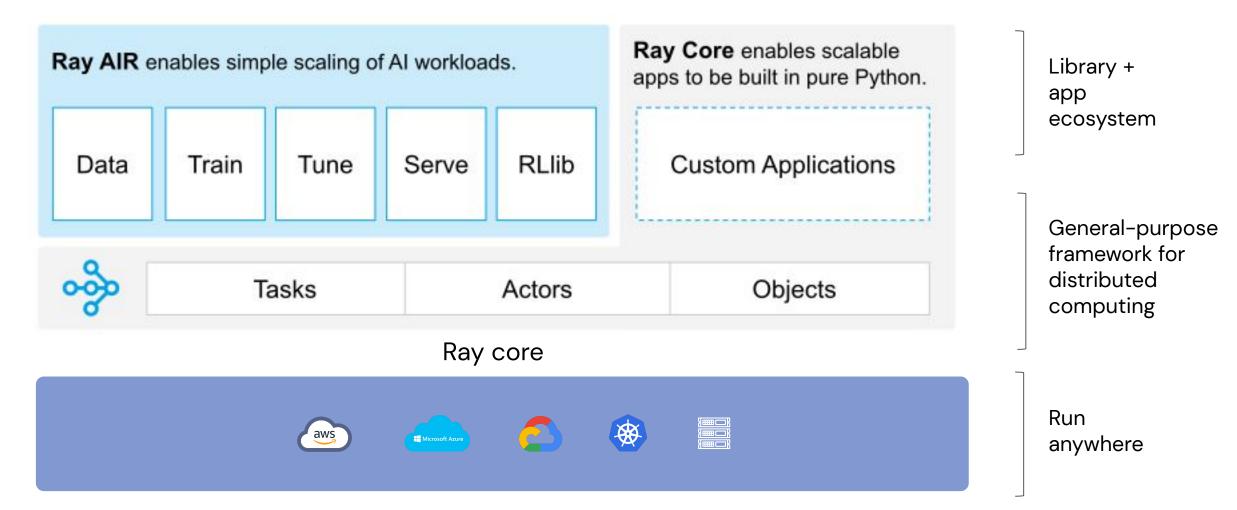
- What is Ray
- What is Ray-on-Spark
- Why Ray-on-Spark
- How to use Ray-on-Spark
- Demos
- How does Ray-on-Spark work
- Future work







- An open-source unified distributed framework that makes it easy to scale AI and Python applications.
- An ecosystem of Python libraries (for scaling ML and more).
- Makes distributed computing easy and accessible to everyone.
- Runs on laptop, public cloud, K8s, on-premise.





#### **Function**

```
def read_array(file):
    # read ndarray "a"
    # from "file"
    return a

def add(a, b):
    return np.add(a, b)

a = read_array(file1)
b = read_array(file2)
sum = add(a, b)
```

#### Class

```
class Counter(object):
    def __init__(self):
        self.value = 0
    def inc(self):
        self.value += 1
        return self.value

c = Counter()
c.inc()
c.inc()
```



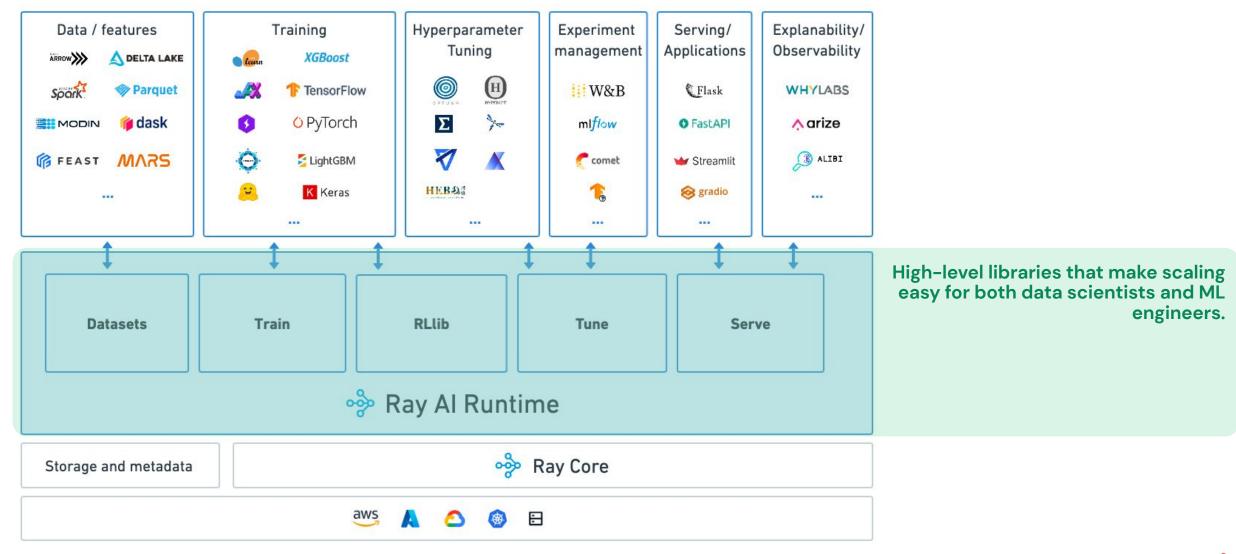
#### Function -> Task

```
@ray.remote
def read_array(file):
   # read ndarray "a"
    # from "file"
    return a
@ray.remote
def add(a, b):
    return np.add(a, b)
a_ref =
read_array.remote(file1)
b_ref =
read_array.remote(file2)
sum_ref = add.remote(a, b)
sum = ray.get(sum_ref)
```

#### Class -> Actor

```
@ray.remote
class Counter(object):
    def __init__(self):
        self.value = 0
    def inc(self):
        self.value += 1
        return self.value
c = Counter.remote()
c.inc.remote()
c.inc.remote()
```























































**25,000+**GitHub
stars

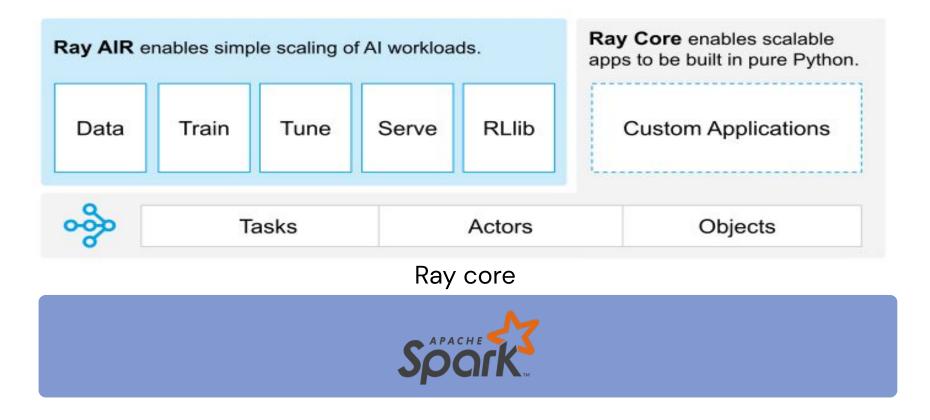
**820+**Community
Contributors

**5,000+**Repositories
Depend on Ray

1,000+ Organizations Using Ray

### What is Ray-on-Spark

 A library to deploy Ray clusters on Spark and run Ray applications.





### Why Ray-on-Spark

- User asks
  - Spark users want to use both Spark MLlib and Ray ML libraries (e.g. RLLib).
- Cost
  - Share the same physical cluster between Ray and Spark applications.
- Easy to manage
  - No need to manage two separate physical clusters.



#### How to use Ray-on-Spark

Install Ray

```
% pip install ray[all]>=2.3.0
```

Start a Ray cluster

```
import ray
ray.util.spark.setup_ray_cluster(num_worker_nodes=5)
```

Run Ray applications

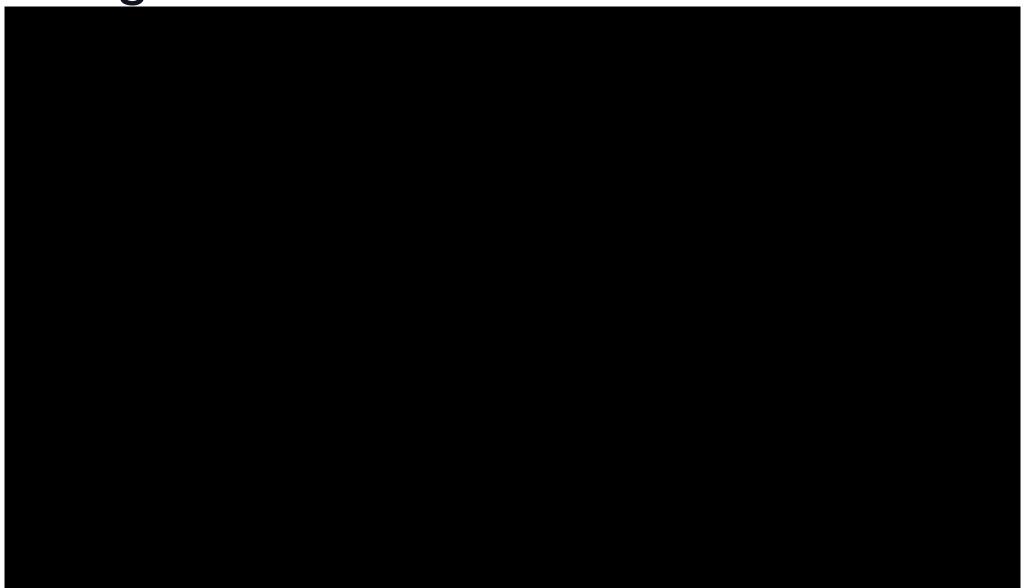
```
ray.init() # Connect to the previously created Ray cluster
... # Your Ray application code
print(ray.nodes())
```

Stop the Ray cluster

```
ray.util.spark.shutdown_ray_cluster()
```

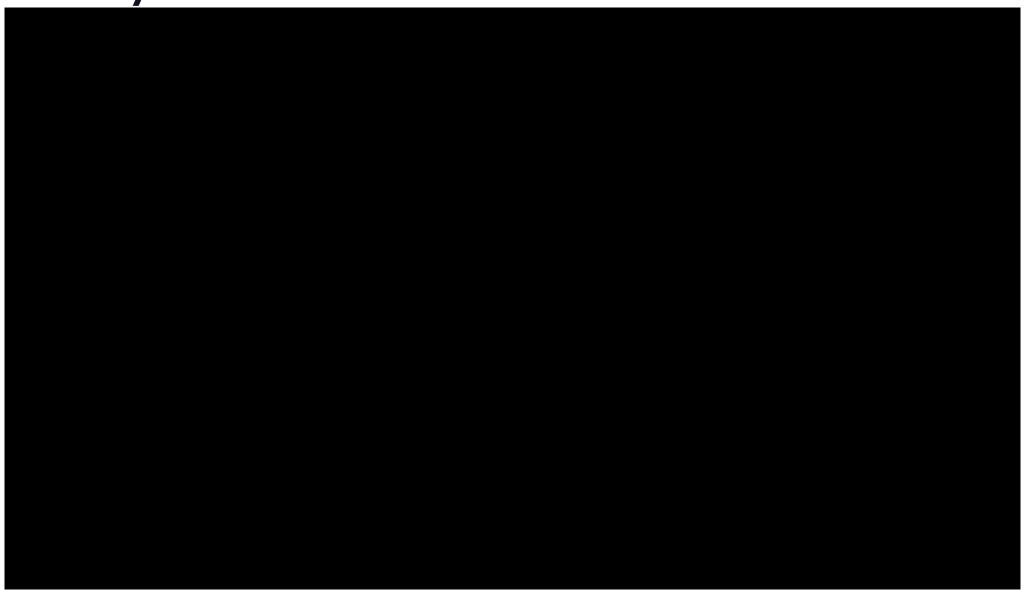


# Getting started





## The Ray Dashboard





### Validation





Parallel processing



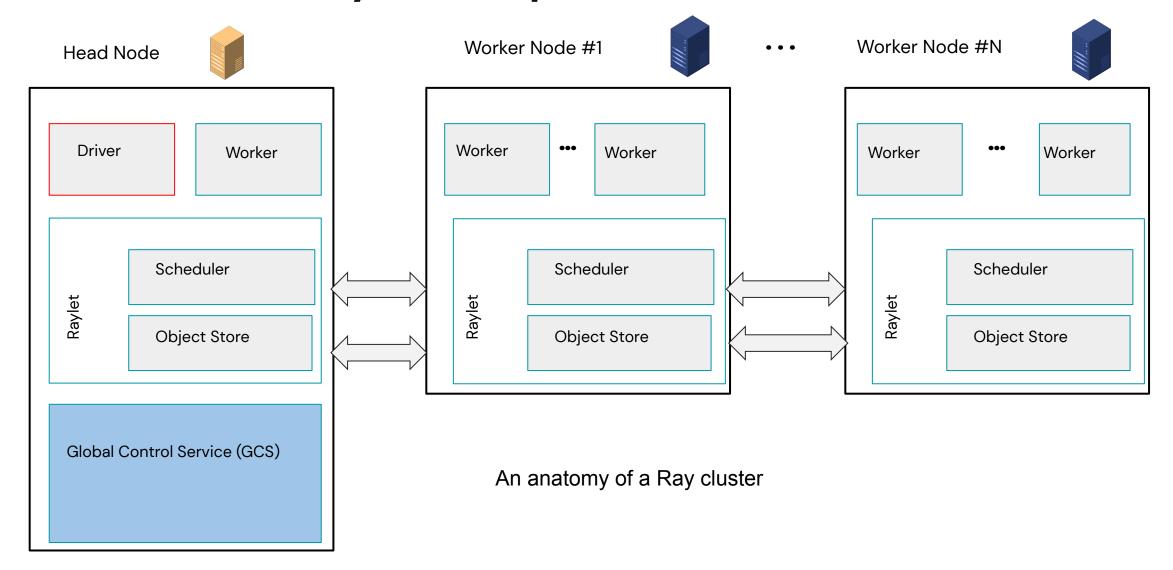


## Distributed Hyperparameter tuning





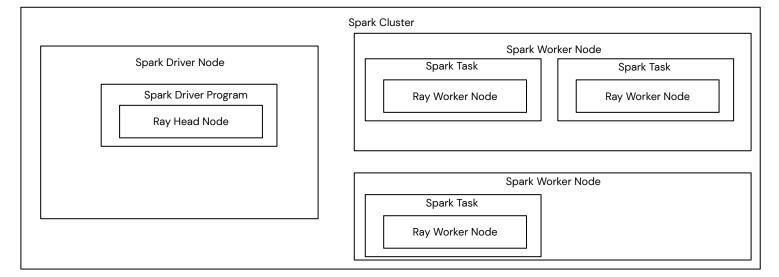
### How does Ray-on-Spark work





### How does Ray-on-Spark work

- Ray head node runs on the Spark driver node.
- Ray worker nodes are started by a long-running Spark job.
- Each long-running Spark task starts a Ray worker node and allocates to the node the full set of resources available to it.





#### **Future work**

- Autoscaling support
- Delta data source support in <u>Ray Data</u>



#### Conclusion

Ray-on-Spark is in Public Preview for Ray >= 2.3 &
 (Spark >= 3.3 | Databricks Runtime >= 12.0)



Try out Ray-on-Spark on Spark standalone clusters



Try out Ray-on-Spark on Databricks clusters



Learn more about Ray

